# Michigan Health Information Technology Commission (HITC)

## **Advisory Committee**

### **Community Information Exchange (CIE) Committee Charter**

Approved by a majority of commissioners, pursuant to commission bylaws, as delegated by the HITC on September 26, 2023

#### I) PURPOSE

Support the HIT Commission in implementing recommendations of the CIE Task Force:

- incrementally expanding existing Health Information Exchange (HIE) and Community Information Exchange (CIE) infrastructure to leverage existing assets in innovative ways, and to improve healthcare access and quality; and,
- increasing adoption and optimized use of existing social care systems and services

#### II) CHARGE

The CIE Committee is charged with the following duties:

- a. Identify statutory or regulatory barriers that inhibit adoption and expansion of CIE Task Force Report Recommendations
- b. Solicit provider and consumer perspectives on barriers or challenges in adoption and expansion of CIE; review and analyze data gathered from forums, surveys, and other research
- c. Work collaboratively with the state health information network to elevate policy or advocacy goals that will assist in adoption and expansion of CIE
- d. Identify and monitor a structure for the governance of CIE

#### III) MEMBERSHIP

CIE Committee membership must consist of at least two actively serving commissioners. The Committee will consist of no more than 6 HIT Commissioners. Commissioner participation is voluntary. One commissioner will be elected as chairperson, pursuant to Commission Bylaws (Article VII, Section D). The committee invites applications from the public, pursuant to Commission Bylaws (Article VII, Section G). The committee may consist of:

- Community Based Organizations
- Social Care IT Vendors
- Consumers
- Local Public Health
- Health Systems, Hospitals, and Health Care Providers
- Emergency Medical Services

- MiHIN
- Payors and Medicaid
- Behavioral Health Providers
- Skilled Nursing Facilities
- Educational Institutions (preK-K-12)